

Let's make a recap of everything that was announced this month!

- Our big focus in January was the sickness and diseases in Dead In Vinland! As Moira wrote, your characters will get sick in the game. They will definitely "need healing";)

↳ <http://deadinvinland.com/2018/01/04/sickness/>



- We were also very proud to announce we're working with G4F Records for our Soundtrack! Composer Xavier Collet made an amazing work to create the music of the game, and we have here an exclusive interview with him!

↳ <https://youtu.be/9IHBBUgMojo>

